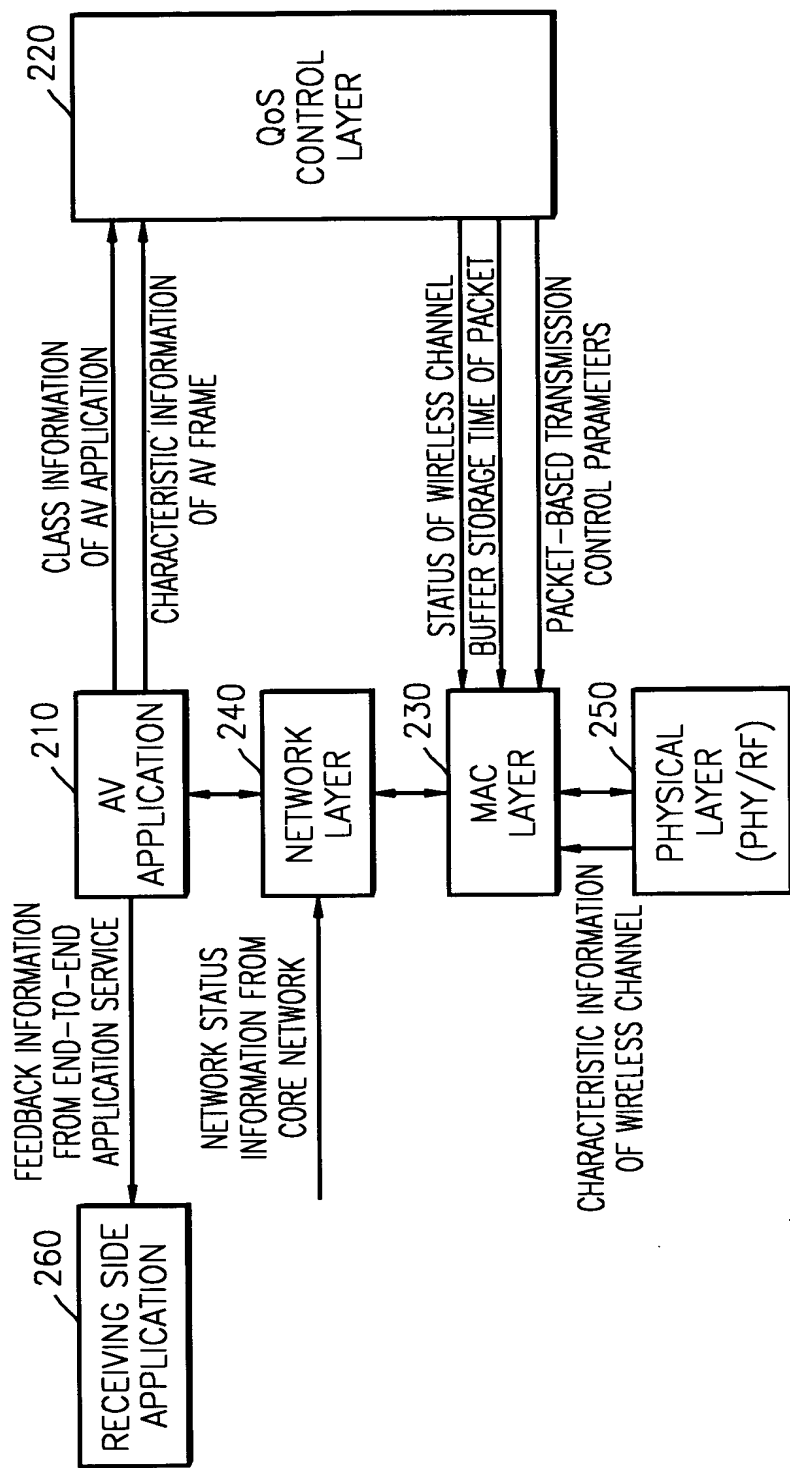


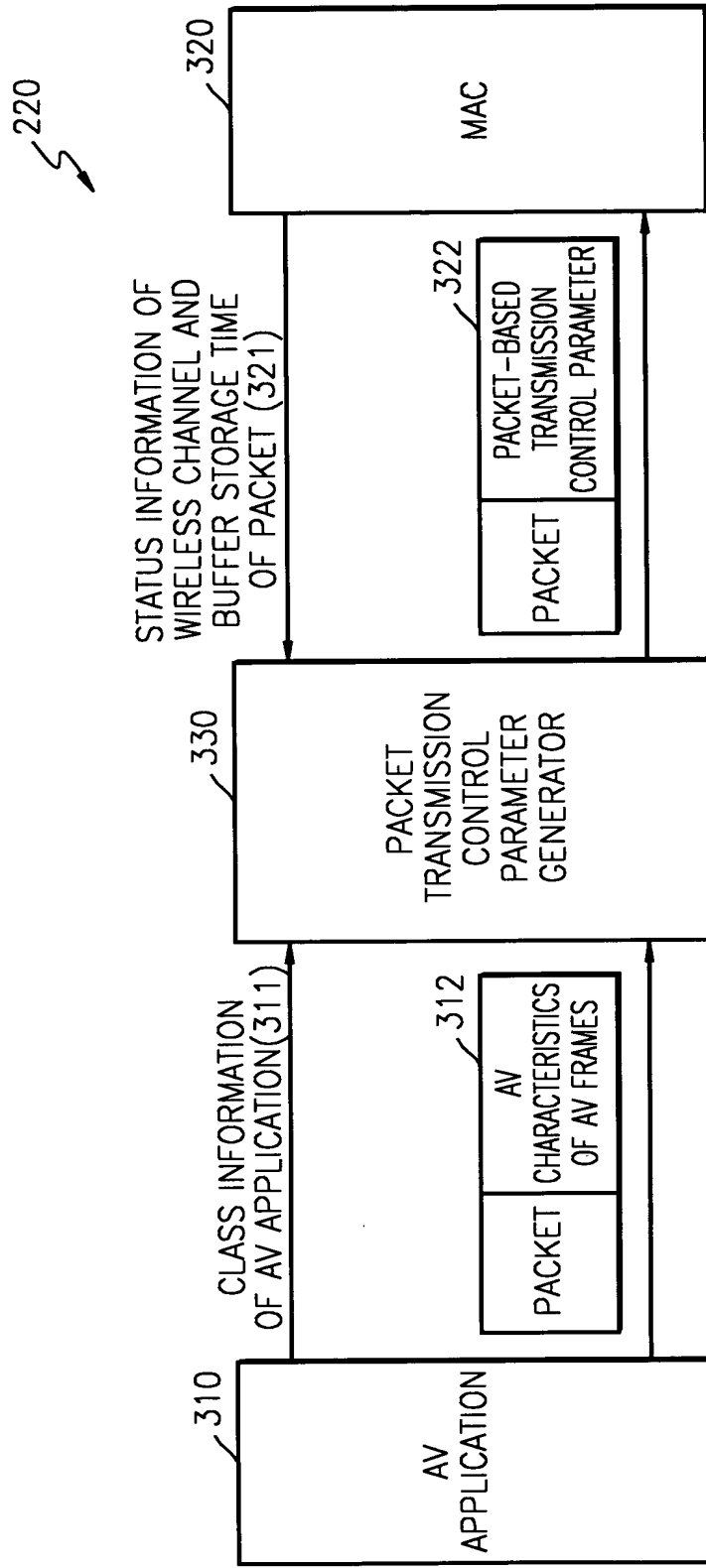
FIG. 1

0												1												2																							
0			1			2			3			4			5			6			7			8			9			0			1														
V=2			P			X						CC			M			PAYLOAD TYPE												SEQUENCE NUMBER																	
TIME STAMP																																															
SYNCHRONIZATION SOURCE(SSRC) IDENTIFIER																																															
CONTRIBUTING SOURCE(CSRC) IDENTIFIER LISTS																																															
...																																															
MEDIA DATA																																															

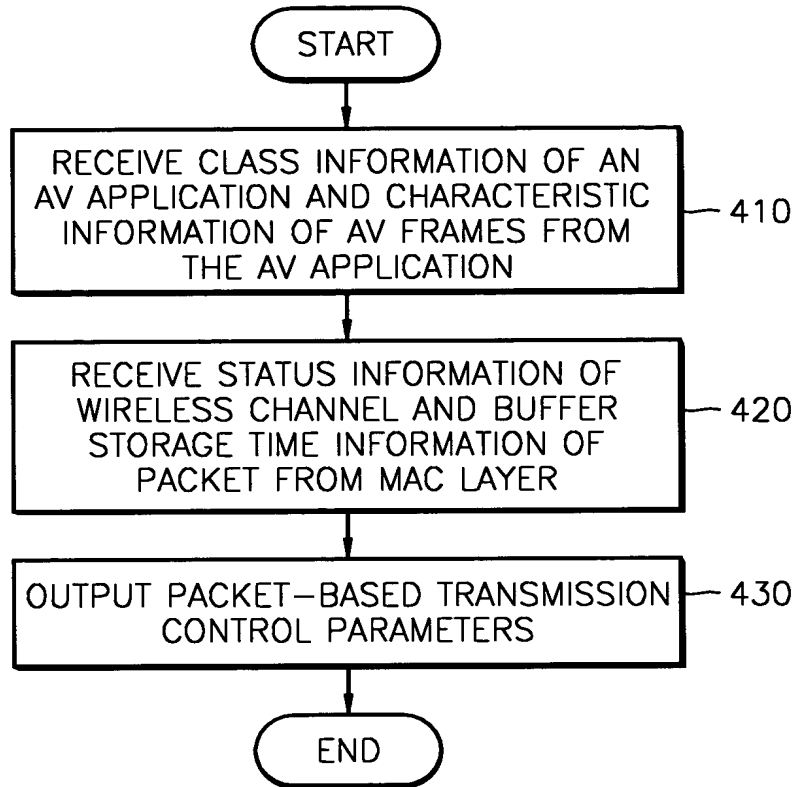
FIG. 2



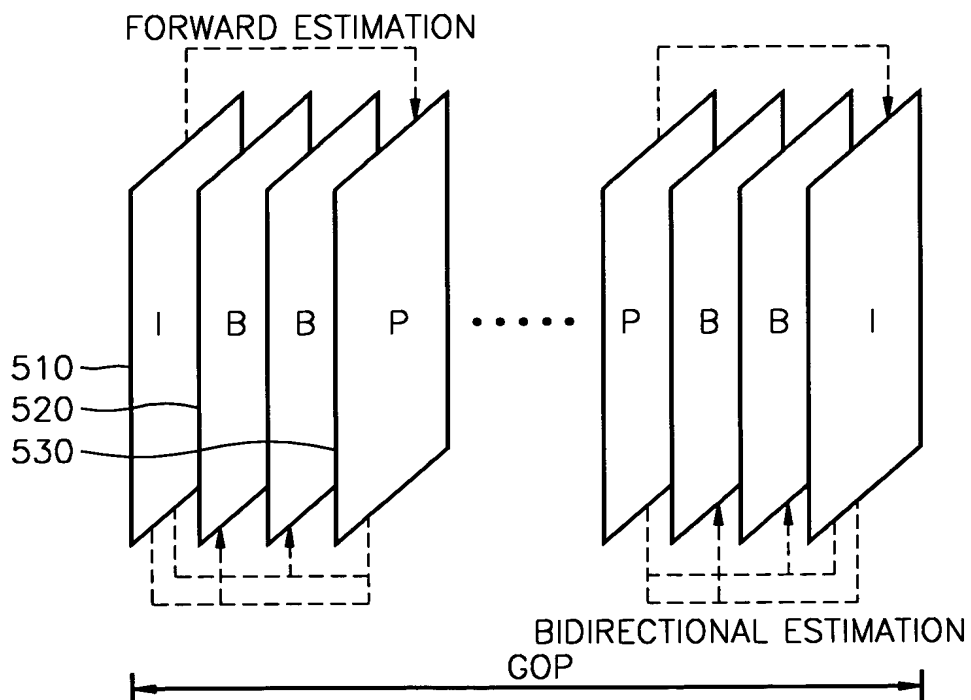
**FIG. 3**



**FIG. 4**



**FIG. 5**



**FIG. 6**

The diagram illustrates a packet scheduling method for a video stream. It shows a sequence of packets (PACKET 1 to PACKET 10) and their corresponding frames (I-FRAME, B-FRAME(1) to B-FRAME(4)). Packets are grouped into ARQ intervals (610) and NON-ARQ intervals (620). Packets 1, 2, 3, and 4 are in the ARQ interval, while packets 7, 8, 9, and 10 are in the NON-ARQ interval. Packets 5 and 6 are in the ARQ interval but are discarded. Packets 11 and 12 are in the NON-ARQ interval but are discarded. The diagram illustrates how packets are scheduled and how they are grouped into frames for transmission.

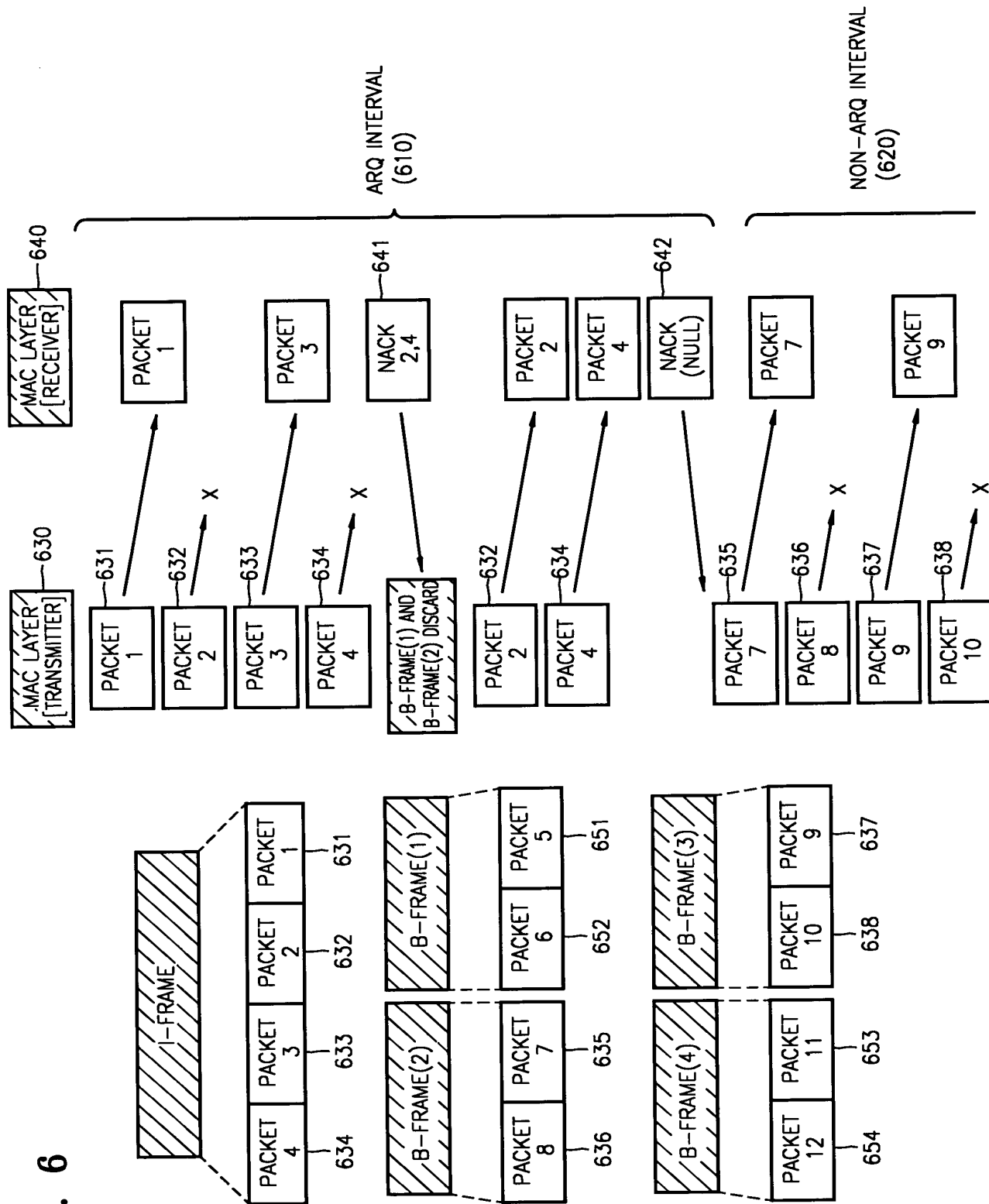


FIG. 7A

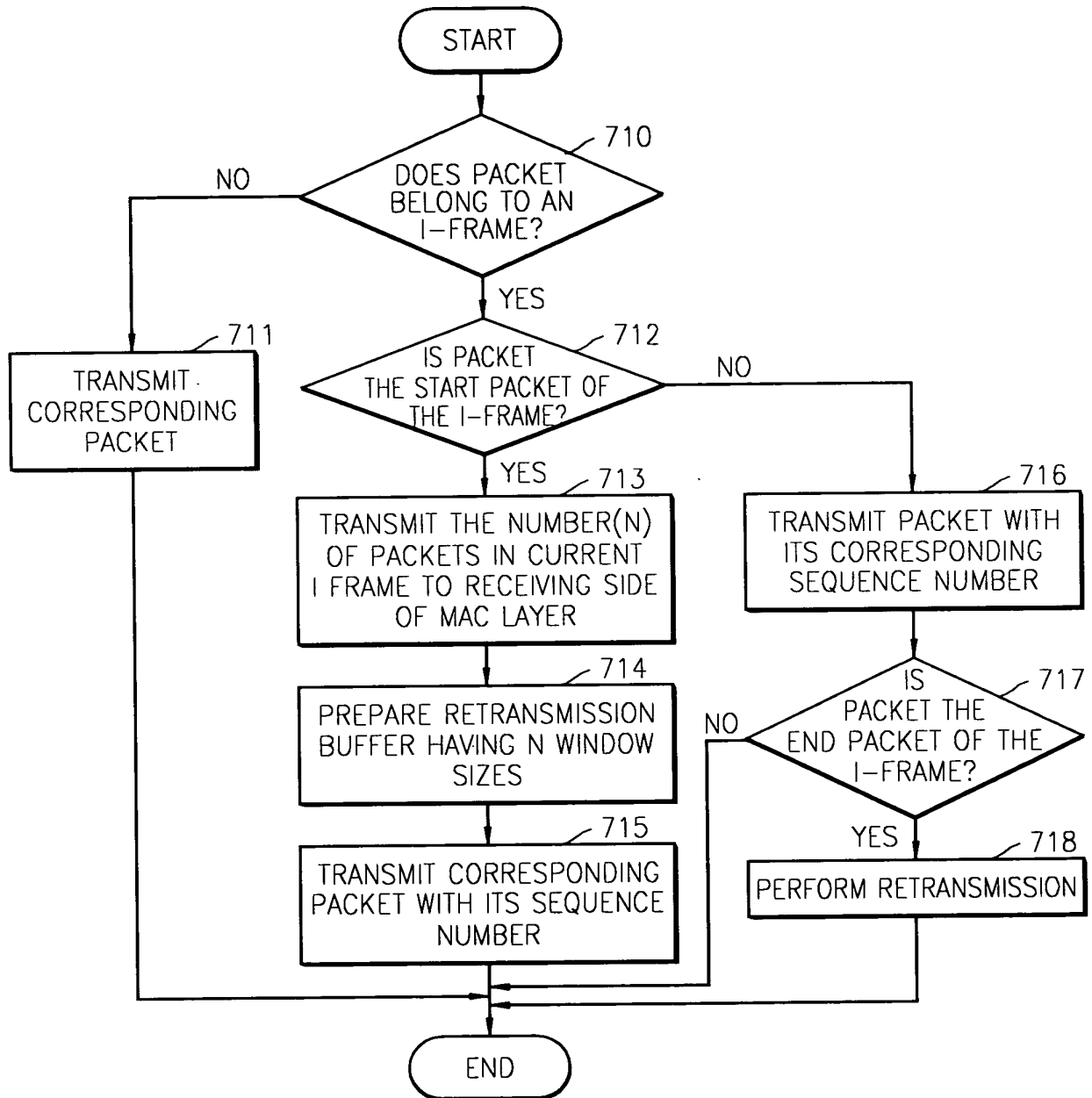


FIG. 7B

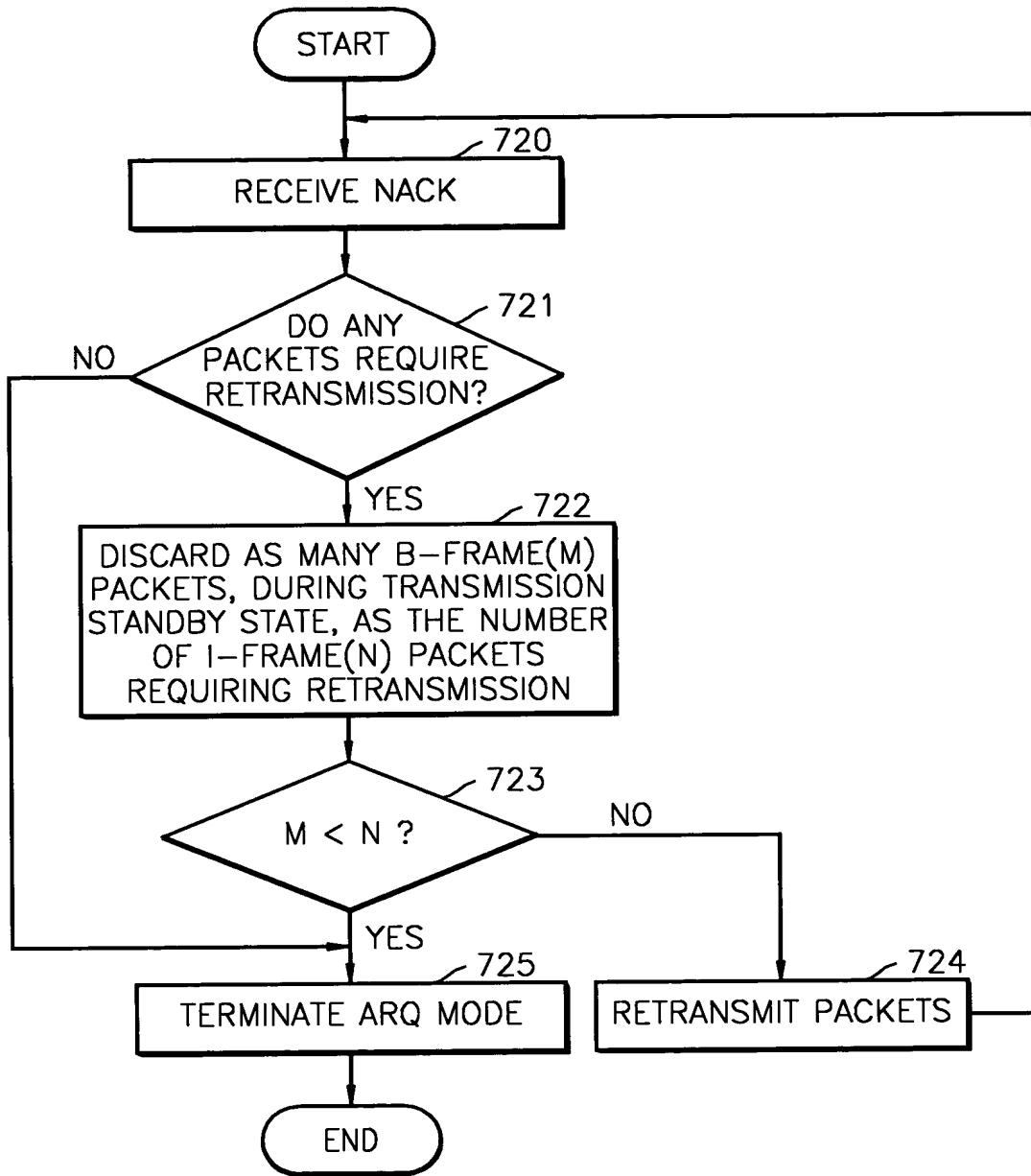
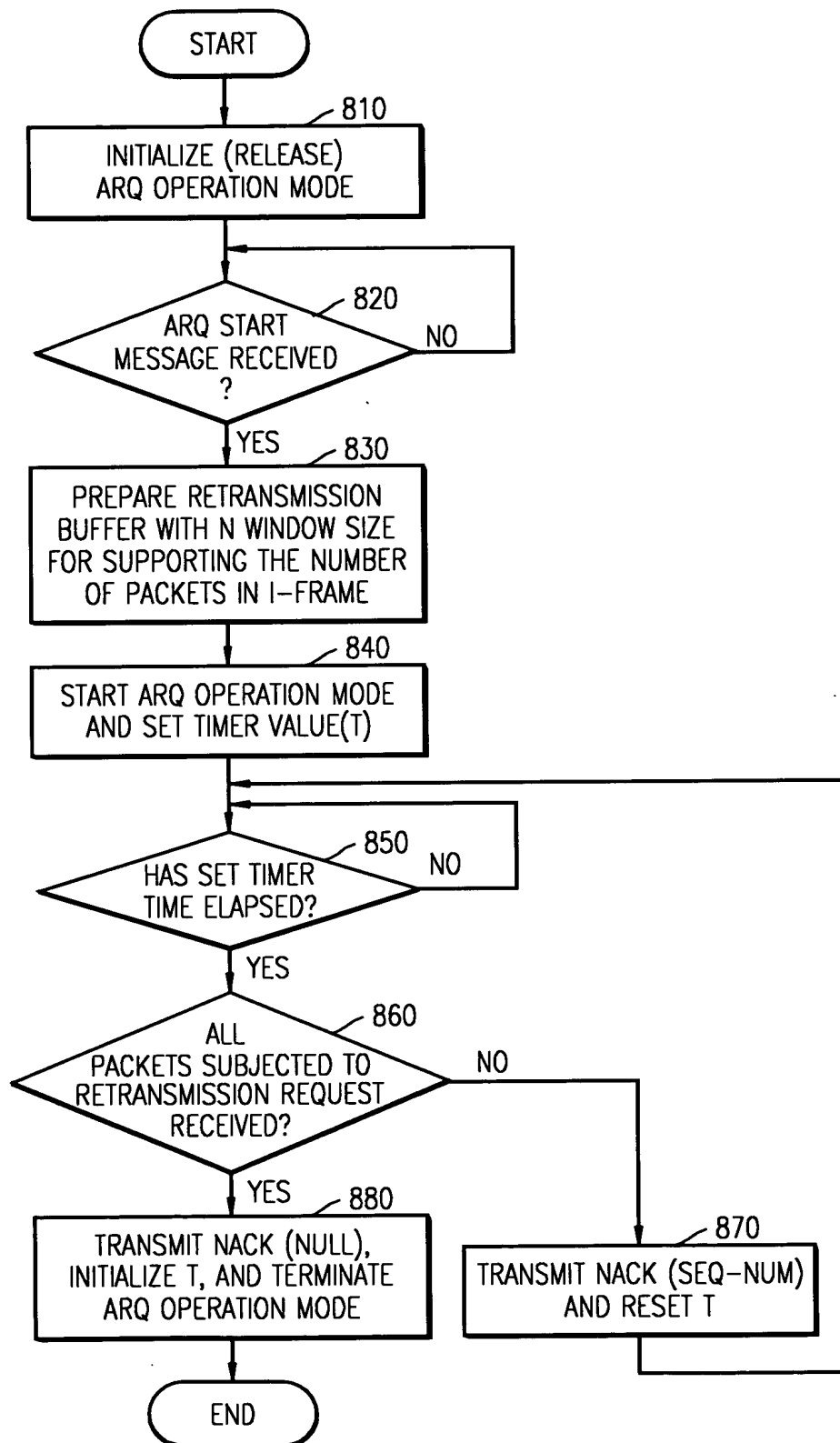


FIG. 8





**FIG. 9**

